



If you want to know more about

REFUGEES

we encourage you to take part in the **simulation game «Passages»** created by United Nations High Commissioner for Refugee (UNHCR) in 1995 and designed to put participants through the experience of being a refugee fleeing war or persecution. The game is organized by the College of Europe, Natolin Campus **in cooperation with UNHCR Representation in Poland.**



By playing the game «Passages», you will...

- ... experience some specific problems refugees have to face,
- ... feel the psychological anguish caused by separation and flight,
- ... become motivated to undertake actions on behalf of refugees,
- ... know how it feels to be in a refugee-like situation.

Date: 22/04/2018 (Sunday)

Time: 14:00 – 18:00

Place: Field, Natolin Campus

Dress code: Sportswear. Participants are advised to have a change of clothes.

The game will take place irrespective of weather conditions.

“You never really know a man until you understand things from his point of view, until you climb into his skin and walk around in it.”

Harper Lee, To Kill a Mockingbird